Chapter 2:

1. Socket Addresses:
   1. InetAddress is a network destination. Inet4Address and Inet6Address.
   2. Network Interface: A computer can connect to multiple network by using multiple network interface.
   3. NetworkInterface class provides access to information about all host’s interface.
2. TCP:
   1. A server uses ServerSocket to listening in port at this IP. Client create new Socket that bind to server’s port and server’s ip. Then server accept the socket from Client and create its socket connect to client.
   2. Each socket have instances: InputStream and OutputStream. We send data by writing bytes to the OutputStream and reading by InputStream.